

C64/C128
GUNSHIP
CONTROLS



Pause
RUN STOP

Stores

Damage

Map

SHIFT

Z

	ENGINES			WEAPONS			
	Port Engine On/Off	Starboard Engine On/Off	Rotor Engage/Disengage	AIM-9L Sidewinder	2.75" FFAR	AGM-114A Hellfire	30mm Cannon
Accelerated Time	1	2	3	4	5	6	7

COUNTER-MEASURES				VIEW		
Drop Chaff Decoy	Radar Jammer On/Off	IR Jammer On/Off	Drop Flare Decoy	View Left	View Ahead	View Right
9	0	+	-	£	CLR HOME	INST DEL



Jettison
RESTORE
Stop Rotation
RETURN

Break apart for C128 only

COLLECTIVE

F1
Up Fast

F3
Up Slow

F5
Down Slow

F7
Down Fast

SHIFT
Next TADS Target

CRSR
Rotate Left

CRSR
Rotate Right

(Hovering Only)